Date	Time	Field		Home	Visitor	Referee	Score	
							H	V
12/2	8:00	Royal Oak	3	B10U-Gonzalez	**B10U-TBD**	Dbar		
12/2	9:15	Royal Oak	3	B10U-Cuento Walnut	B10U-Santos Covina	Garden Grove		
12/2	10:30	Royal Oak	3	B10U-Solis DB	B10U-Simpson G Grove	Covina		
12/2	12:00	Royal Oak	3	B10U-Gonzalez	B10U-Cuento Walnut	Dbar		
12/2	13:15	Royal Oak	3	B10UB-Simpson Ggrove	B10UB-Santos	Walnut		
12/2	14:30	Royal Oak	3	**10UB_TBD**	B10UB-Solis Walnut	Covina		
12/3	8:00	Royal Oak	3	B10U-Solis DB	B10U-Santos Covina	Garden Grove		
12/3	9:15	Royal Oak	3	B10U-Simpson Ggrove	B10U-Gonzalez Covina	Walnut		
12/3	10:30	Royal Oak	3	**B10UB-TBD**	10UB-Cuento Walnut	Covina		
	Final							
12/3	13:00	Royal Oak	3	**1st Place**	**2nd Place**			

	Games Played	W	T	L	SO	Total Points	Goals Against	Goal Diff	
B10U-Simpson Ggrove									
B10U-Solis DB									
B10U-Cuento Walnut									
B10U-Santos Covina									
B10U-Gonzalez Covina									
B10UB-TBD									
Tie=3									
Loss=0									
1 pt per goal (max 3 per game									
Max pts per game = 9			1. Head to Head						
Forfeit 1-0 = 7 pts			2. Fewest send-offs (red cards)						
Send off =-2			3. Fewest Goals Allowed						
Reminder: Failure to provide referees for your assignment (Column H) will result in a forfeit of your Deposit			4. Goal differential (max 3 per game)						
			5. Coin Toss						

Date	Time	Field		Home	Visitor	Referee	Score	
							H	**V**
12/2	8:00	Royal Oak	4	10UG- Evans D Bar	**10UG-TBD**	Covina		
12/2	9:15	Royal Oak	4	10UG- Vakian Covina	10UG-Chen D Bar	Evans D Bar		
12/2	12:00	Royal Oak	4	10UG-Chen D Bar	10UG- Evans D Bar	Covina		
12/2	13:30	Royal Oak	4	**10UG-TBD**	10UG- Vakian Covina	Evans D Bar		
12/3	8:00	Royal Oak	4	10UG- Evans D Bar	10UG- Vakian Covina	Chen D Bar		
12/3	9:30	Royal Oak	4	**10UG-TBD**	10UG-Chen D Bar	Evans D Bar		
		Final						
12/3	12:30	Royal Oak	4	**1st Place**	**2nd Place**			

	Games Played	W	T	L	SO	Total Points	Goals Against	Goal Diff	
10UG- Evans D Bar									
10UG- Vakian Covina									
10UG-Chen D Bar									
10UG-TBD									

POINT SYSTEM		TIE BREAKERS
Win=6		In case of tie in points the following tiebreakers will be used to determine advancement to the semi finals
Tie=3		
Loss=0		
1 pt per goal (max 3 per game		
Max pts per game = 9		1. Head to Head
Forfeit 1-0 = 7 pts		2. Fewest send-offs (red cards)
Send off =-2		3. Fewest Goals Allowed
Reminder: Failure to provide referees for your assignment (Column H) will result in a forfeit of your deposit		4. Goal differential (max 3 per game)
		5. Coin Toss

Date	Time	Field		Home	Visitor	Referee	Score	
							H	V
12/2	8:00	Royal Oak	1	12UB-Valverde Covina	12UB-Luna DB	Garden Grove		
12/2	9:30	Royal Oak	1	12UB-Mallory Walnut	12UB-Waldie G Grove	D Bar		
12/2	12:30	Royal Oak	1	12UB-Luna DB	12UB-Mallory Walnut	Covina		
12/2	14:00	Royal Oak	1	12UB-Waldie G Grove	12UB-Valverde Covina	D Bar		
12/3	8:00	Royal Oak	1	12UB-Mallory Walnut	12UB-Valverde Covina	Garden Grove		
12/3	9:30	Royal Oak	1	12UB-Luna DB	12UB-Waldie G Grove	Covina		
	Final							
12/3	12:30	Royal Oak	1	**1st Place**	**2nd Place**			

	Games Played	W	T	L	SO	Total Points	Goals Against	Goal Diff	Goals for, max 3 /game
12UB-Valverde Cov									
12UB-Mallory Walnut									
12UB-Waldie GG									
12UB-Luna DB									

POINT SYSTEM			TIE BREAKERS	
Win=6			In case of tie in points the following tiebreakers will be used to determine advancement to the semi finals	
Tie=3				
Loss=0				
1 pt per goal (max 3 per game				
Max pts per game = 9			1. Head to Head	
Forfeit 1-0 = 7 pts			2. Fewest send-offs (red cards)	
Send off =-2			3. Fewest Goals Allowed	
Reminder: Failure to provide referees for your assignment (Column H) will result in a forfeit of your Deposit			4. Goal differential (max 3 per game)	
			5. Coin Toss	

Date	Time	Field		Home	Visitor	Referee	Score	
							H	V
12/2	8:00	Royal Oak	2	12UG-Molina Covina	12UG-Turf Cypress	D Bar		
12/2	9:30	Royal Oak	2	12UG-Luna DB	**12UG-**Dor/Le DB	Cypress		
12/2	12:30	Royal Oak	2	12UG-Dor/Le DB	12UG-Molina Covina	Luna DB		
12/2	14:00	Royal Oak	2	12UG-Turf Cypress	12UG-Luna DB	Covina		
12/3	8:00	Royal Oak	2	12UG-Luna DB	12UG-Molina Covina	Cypress		
12/3	9:30	Royal Oak	2	12UG-Turf Cypress	12UG-Dor/Le DB	Covina		
	Final							
12/3	12:30	Royal Oak	1	**1st Place**	**2nd Place**			

	Games Played	W	T	L	SO	Total Points	Goals Against	Goal Diff	
12UG-Turf Cypress									
12UG-Luna DB									
12UG-Molina Covina									
12UG-TBD									

POINT SYSTEM				TIE BREAKERS		
Win=6				In case of tie in points the following tiebreakers will be used to determine advancement to the semi finals		
Tie=3						
Loss=0						
1 pt per goal (max 3 per game						
Max pts per game = 9				1. Head to Head		
Forfeit 1-0 = 7 pts				2. Fewest send-offs (red cards)		
Send off =-2				3. Fewest Goals Allowed		
Reminder: Failure to provide referees for your assignment (Column H) will result in a forfeit of your Deposit				4. Goal differential (max 3 per game)		
				5. Coin Toss		

Date	Time	Field		Home	Visitor	Referee	Score	
							H	**V**
12/2	8:00	Royal Oak	5	14UG-Stan Covina	14UG-Vakian Covina	Temple		
12/2	9:30	Royal Oak	5	14UG-Madera Temple C	14UG-Gonzalez Covina	Covina		
12/2	12:30	Royal Oak	5	14UG-Vakian Covina	14UG-Madera Temple C	Covina		
12/2	14:00	Royal Oak	5	14UG-Gonzalez Covina	14UG-Stan Covina	Temple		
12/3	8:00	Royal Oak	5	14UG-Vakian Covina	14UG-Gonzalez Covina	Temple		
12/3	9:30	Royal Oak	5	14UG-Madera Temple C	14UG-Stan Covina	Covina		
	Final							
12/3	13:00	Royal Oak	5	**1st Place**	**2nd Place**			

	Games Played	W	T	L	SO	Total Points	Goals Against	Goal Diff	
14UG-Madera Temple									
14UG-Stan Covina									
14UG-Chris Covina									
14UG-Gonzalez Covina									

POINT SYSTEM			TIE BREAKERS		
Win=6			In case of tie in points the following tiebreakers will be used to determine advancement to the semi finals		
Tie=3					
Loss=0					
1 pt per goal (max 3 per game					
Max pts per game = 9			1. Head to Head		
Forfeit 1-0 = 7 pts			2. Fewest send-offs (red cards)		
Send off =-2			3. Fewest Goals Allowed		
Reminder: Failure to provide referees for your assignment (Column H) will result in a forfeit of your Deposit			4. Goal differential (max 3 per game)		
			5. Coin Toss		